# Reinventing Student Services to Meet the Challenges of Post-Pandemic 19







#### Slide O

#### Re-check: Why higher education is important

- Economic
- Health
- Civic involvement
- Personal development
- Better communication
- Realization of passions
- Greater sense of discipline
- Sense of accomplishment

#### Learn from top experts in our particular field.

- Think
- Analyze
- Explore new ideas
- Ask questions
- Be creative







#### Agenda

- Higher Education Transformation (Covid-19)
- History and Revolution Innovation for Education
- The Future of Higher Education



#### Timelines

- Number of students has been decreased.
- Universities have been forced to transform:-
  - Reduce cost / survive
- Year, 2017-2018.. Reinventing has been introduced.
- Year, 2019 (end of year) ... Covid-19 occurred.
  - Totally shutdown campus or onsite learning
- Year, 2022 . . . . ???







#### Rethink the conventional wisdom

- National-ranking system? (Admission selectivity, small class sizes, perstudent spending, standardized test cores)
- What should my University be known for?
  - Existing strengths, resources, local context, research capabilities, facilities, community impact
- Identifying and prioritizing what makes the institution distinctive (attract committed students, faculty)
- Specialized doing fewer things better
- Creating a distinctive profile a source of resilience, institution can survive after a crisis.







#### How do we challenge the conventional wisdom?

- Plan ahead (set plan ahead team to develop scenarios, recommend actions, identify trigger points for escalation to University's board)
- Stakeholder engagement (faculty, staff, students and parents), decision-making process, clear timelines and meet stakeholders.
- Board governance (play a critical role but not slip into micromanagement, evaluate operating model, board' size, structure and decision rights)







# How to Transform for the long term

- Develop a shared vision
- Establish a data-driven organizational baseline (assess operations and performance to discover opportunities)
- Create a sense of urgency for bold action
- Get everyone involved (Activate all levels of the organization to brainstorm innovative changes)
- Invest in technologies to provide better students services







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# Technology in Education: The Past

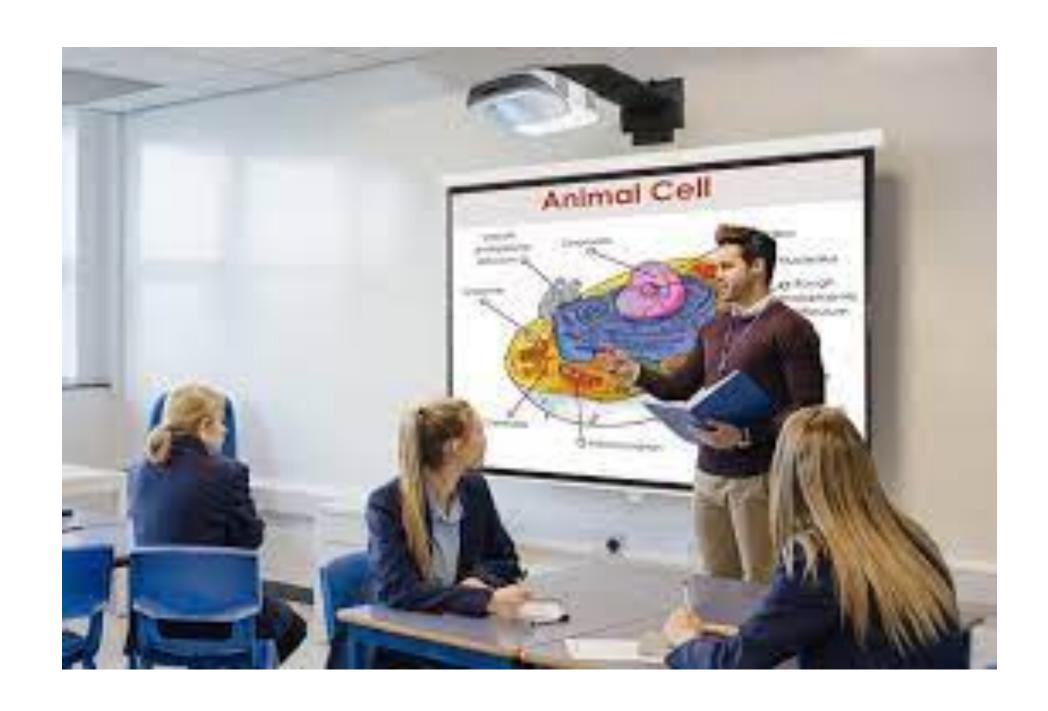








# Technology in Education: The Present

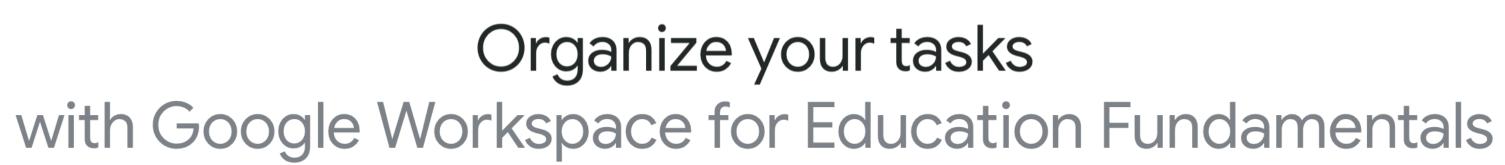










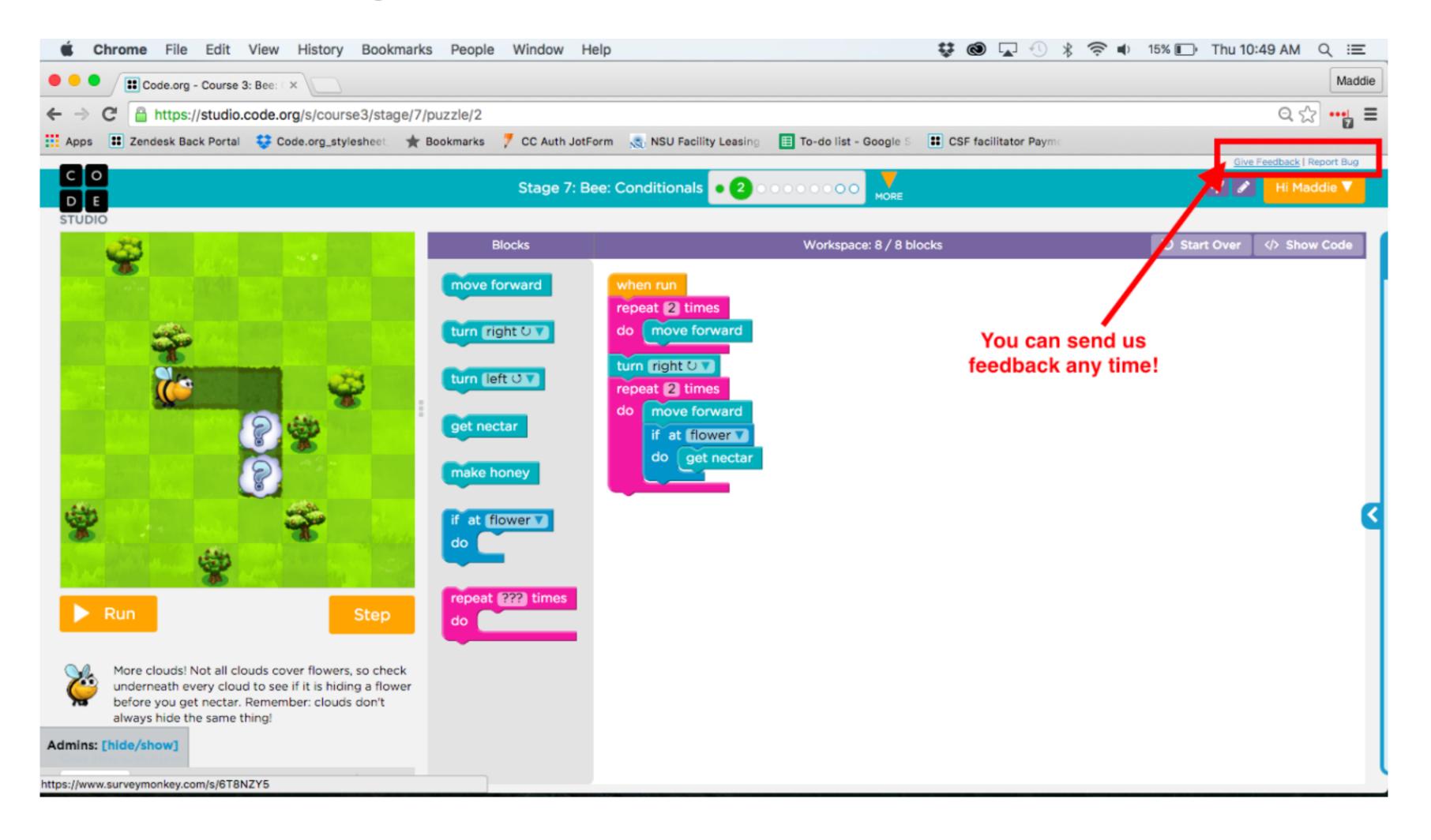








#### Technology in Education: The Present









# Technology in Education: The Future











#### Five changes in higher education (continue after Covid-19)

- Technology for Learning
- Redefining engagement (Interactions, discussions)
- Creative assessment (present videos, podcasts or blogs)
- Students as partners
- Changing the formula (Redesign, Co-design to fit)







#### Agenda

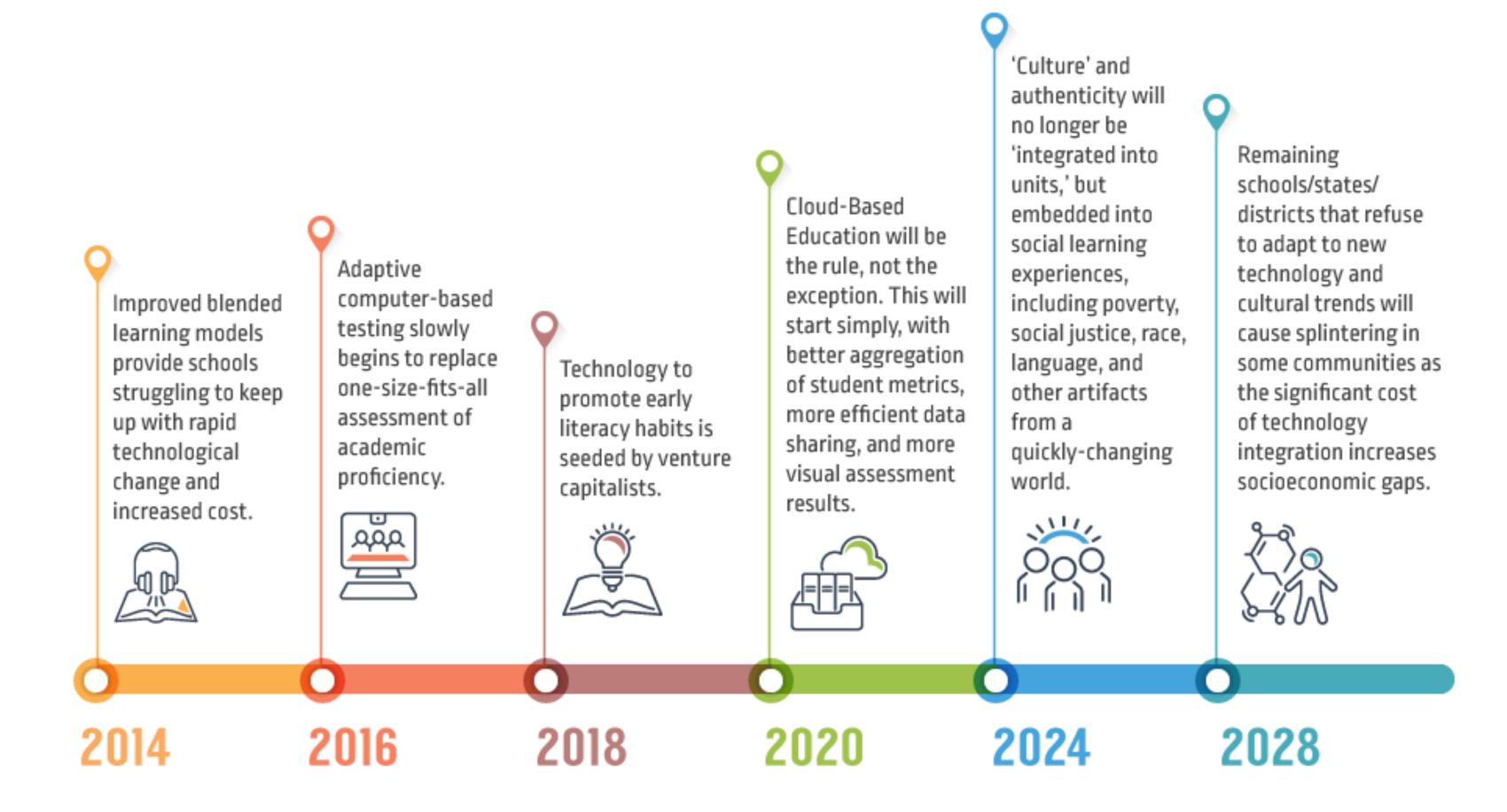
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# WAYS EDUCATION WILL CHANGE BY 2028



teachthought

Ref: https://www.teachthought.com/the-future-of-learning/30-incredible-ways-technology-will-change-education-by-2028/







# Technology in Education: (Remote Learning)

**FROM** 

#### Distance Learning

TO

#### Online Learning

AND BEYOND

# Self Learning







#### Short-term trends

- Creative online learning approaches (Flipped classroom, global micro campuses)
- Collaborative learning approaches (encourage students and educators to work together, developing solutions to real-world challenges)

#### Short-term Tech.

Software and online platforms

Mobile learning (Devices, Apps)

NLP (Thai)







#### mid-term trends

- Focus on assessment and evaluation of learning
- Learning analytics and visualization software.
- Redesigning learning space (active learning, learning spaces, virtual classroom to easily connect CEOs from around the world with students)

#### mid-term Tech.

Internet of Things (IoT)

Next-generation Learning Management Systems (LMS)







# Long-term trends

- Advancing cultures of innovation: (encourages entrepreneurship, discovery and experimentation)
- More student-centers methods of learning (Project-based learning(Industry), challenge-based learning, inquiry-based learning, CWIE)

# Long-term Tech.

AI (personalize the student learning experience)

Natural User Interface (Taps, Swipes, Body movement, Facial expression)







# Student Services after shaping education

- Teachers (coaching) are fundamental to education (re-design education tools such as skill assessment solution, university management platform, many types of e-learning platform)
- Technology enablers (E-Learning Platform, AI, NLP)
- The community learning platform
- Personalized learner
- Learner services center (online help desk, equipment rental, ...)

